

## GIPS 1<sup>st</sup> Grade Science Design Map

Units (in sequence)	Estimated Time Frame (sessions)	K-12 Program Strands With Corresponding Course/Grade Level Standards	K-12 Program Enduring Understandings (for content only)	K-12 Program Essential Questions (for content only)	Unit Assessments (note if optional)	C/GL Key Vocabulary Concepts
Unit 1 <b>Pebbles, Sand, &amp; Silt</b>	24 sessions	<p><b>Physical Science:</b> <b>2.1 Chemical &amp; Physical Properties of Matter</b></p> <p>Observe, describe, and sort earth materials based on properties (Inv. 1,2)</p> <p>Explore places where earth materials are found and ways that earth materials are used (Inv. 3)</p> <p><b>Earth Science:</b> <b>4.1 Structure, History, &amp; Cycles</b></p> <p>Explore places where earth materials are found and ways that earth materials are used (Inv. 2,3)</p>	<p>All matter is made up of relatively few kinds of basic materials combined in various ways.</p> <p>The way matter can be separated determines what type of matter it is.</p> <p>Materials within the Earth system have physical/.chemical properties that make them useful in different ways.</p> <p><b>See strand one for full text.</b></p>	<p>How do scientists describe things? What do they learn from the comparisons?</p> <p>How do the properties of an object determine its use?</p> <p>What are the parts of this system? How do they work together?</p>	<p>FOSS End-of-Module Assessment:</p> <p>Performance &amp; Structured Response (Written)</p>	<p>particle</p> <p>earth material</p> <p>property</p> <p>separate</p> <p>mixture</p> <p>construct</p> <p>nutrients</p> <p>texture</p> <p>classifying</p>
Unit 2 <b>Solids &amp; Liquids</b>	21 sessions	<p><b>Physical Science:</b> <b>2.1 Chemical &amp; Physical Properties of Matter</b></p> <p>Observe, describe, and sort solids and liquids based on properties (Inv. 1,2,3,4)</p> <p>Recognize and describe differences between solids and liquids (Inv. 1,2,3,4)</p> <p>Conduct an investigation on an unknown material and identify its properties (Inv. 1,2,3,4)</p>	<p>All matter is made up of relatively few kinds of basic materials combined in various ways.</p> <p>When two or more substances interact to form new substances, the properties of the new combinations may be very different from those of the old.</p> <p><b>See strand one for full text.</b></p>	<p>How do scientists describe things?</p> <p>What do they learn from the comparisons?</p>	<p>FOSS End-of-Module Assessment:</p> <p>Performance &amp; Structured Response (Written)</p>	<p>solid</p> <p>liquid</p> <p>dissolve</p> <p>change</p>

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<b>Unit 3 Plants (optional)</b>	<p>29 sessions</p> <p>(It takes several science classes to plant the various seeds. This is followed by observations and conversations about what students are noticing and learning about the various plants.)</p>	<p><b><u>Life Science:</u></b> <b>3.1 Diversity of life</b></p> <p>Observe and describe the changes that occur as plants grow and develop (Inv. 1,2,3,4)</p> <p>Identify plant structures and their functions (Inv. 1,2,3,4)</p> <p><b><u>Life Science:</u></b> <b>3.2 Classification</b></p> <p>Record observations of plants using the techniques of drawing and writing (Inv. 1,2,3,4)</p> <p><b><u>Life Science:</u></b> <b>3.3 Ecosystems</b></p> <p>Identify a variety of ways to begin new plants (Inv. 1,2,3,4)</p> <p><b><u>Life Science:</u></b> <b>3.4 Genetics</b></p> <p>List the needs of plants to germinate and grow (Inv. 1,2,3,4)</p>	<p>Living things have certain structures that serve necessary functions for growth, response to stimulus, reproduction and use of energy.</p> <p>The level of classification systems is an ongoing effort within the science community so that there are meaningful ways to study groups.</p> <p>Organisms can survive only in environments in which their needs can be met.</p> <p>The change one organism makes in order to adapt/survive has significant ripple effects.</p> <p>All living things go through predictable phases of life or maturity.</p> <p>Environment has the power to shape/change how an organism responds/functions in it's surroundings.</p> <p><b>See strand one for full text.</b></p>	<p>What does it mean to be alive?</p> <p>What are living things made of?</p> <p>Why and how do scientists classify living things?</p> <p>How do organisms change, survive, and adapt to their environments?</p> <p>How do living things interact with each other?</p> <p>What are the life cycles of living things?</p> <p>Where do living things get their traits?</p>	<p>FOSS End-of-Module Assessment: (Optional)</p> <p>Structured Response (Written)</p>	<p>nutrients</p> <p>change</p> <p>germination</p> <p>life cycle</p>